

## administrivia

automated formal methods for design

Z/np today checked by ladybug  
temporal logic/smv, CSP/fdr on monday

friday project meetings in class

another status report due next monday

any questions

## brief word from our sponsor ...

registration is opening up in the next few days

two courses of possible interest

Human Computer Interaction CS296

available to all CS juniors+

Tractable Software Analysis

grad students only

## model checking

on to automated tools

phewww...

model checking is beginning to be used to  
check code

developed to check hardware  
then used for protocol and design analysis

takes system description and claim

produces counter example if claim false

## model checking/static analysis

model checking varies from traditional static  
analysis

static analysis more like traditional formal methods  
but completely automated

static analysis proves code "correct"

no type errors for example

automated proving limited

can't verify rich properties

what is done is easy though

## spin

spin is model checker targeted at code  
developed by gerard holzmann (bell labs)  
development started in 1980  
released publicly in 1992  
won ACM System Software award in 2002

similar logic to smv  
plus some ideas from CSP  
very different syntax from either

## formal notations

discussing 3 formal design notations  
Z/np focus on structural properties  
temporal logic focus on simple dynamic  
csp focus on multiple process dynamics

want you need understand  
what each can do  
why bother with formal methods

don't need to be able to write specs

## Z

today talk about Z (and np)

Z  
most widely used formal notation  
still miniscule usage  
developed at Oxford

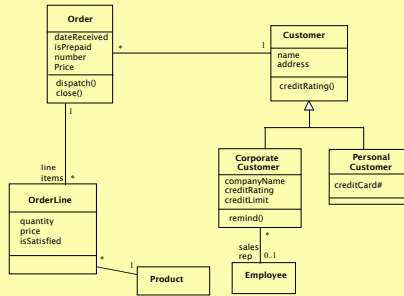
focuses on structural issues  
can this structure have a cycle?  
is this field unique?

## nitpick/ladybug

three tools to check Z-like specs  
nitpick written by Jackson (MIT) and me  
ladybug written by me  
alloy written by Jackson

nitpick, ladybug use np language  
almost subset of Z  
first-order (more on this later)  
uses ascii only

## UML example



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## np types

### 3 kinds of things in np

- scalar objects (think enum)
- sets of scalar objects
- relations over scalar objects

### schemas provide structuring

```
name = [ declarations | constraints ]
almost class-like
| constraints is optional
```

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## np types

### np model

- instances represented by scalar objects
- types are sets of instances

### top level types declared specially

```
[ Order, Customer, OrderLine, Product, Employee ]
```

### enumerated types declared specially

```
Rating == { poor, ... }
```

### subtypes declared as subsets

```
OrderSystem = [
  CorporateCustomer : set Customer
  PersonalCustomer : set Customer
]
```

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## associations/attributes

### associations and attributes

- usually given as functions
- from class defining attribute
- to class/type of attribute or association

### simple multiplicity represented with

- total vs. partial, functional, injective

```
creditRating : tot Customer -> Rating
customerOrder : tot Order -> Customer
orderLines : tot OrderLine -> Order
product : tot OrderLine -> Product
salesRep : CorporateCustomer -> Employee
```

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## other attributes

### boolean fields modelled as sets

set of type defining field  
inclusion means attribute is true  
exclusion means attribute is false  
{ x : Class | x.field == true }

```
isPrepaid : set Order
```

### many attributes abstracted away

## declarations

### declaration parts define structure

akin to what UML class diagram shows

describe attributes/associations over groups of instances a la classes

### “backwards” descriptions

describe the entire relationship at once  
OO from viewpoint of single instance

### important distinction

different way of thinking  
some things become easier to describe

## constraints

### constraints limit allowable cases

akin to OCL constraints

### included in constraints section

```
name = [ declarations | constraints ]
```

## relational expressions

### constraints are relational expressions

operate on scalars, sets and relations

### traditional operations

(some odd notation)

U & / union, intersection, difference

~ + inverse, transitive closure

\* reflexive transitive closure

dom ran actual domain, range

= <= < equality, subset, proper subset

and not or => <=>

## more operators

domain restriction

$s \ll r$

all pairs in  $r$  with first element in  $s$

also range restriction

also negative domain, range restriction

$f.o$  function application

$r.\{s\}$  relational image

$\text{fun, tot, inj, bij}$

is relation functional, total, injective, bijective

## examples

```
CorporateCustomer & PersonalCustomer = {}
```

```
ran (PersonalCustomer <| creditRating) = {  
  poor}
```

## properties

schemas can be used to describe collections of states

referred to as properties

describe desirable or undesirable states

include other schemas in declarations

grants visibility to all its state

Safe =

```
[  
  OrderSystem  
  |  
  customerOrder~.{creditRating~.{poor}} <=  
  isPrepaid  
]
```

## operations

only described static structure so far

every interesting system changes

**operation** is special kind of schema

add parameter list to schema name

may be empty

parameter values are constant during op

other variables have pre and post values

post-state is primed

## operation example

```
addOrder(o:Order, ol:OrderLine) =  
[  
  OrderSystem  
|  
  orderLines'.ol = o  
  orderLines < orderLines'  
  dom orderLines U { ol } = dom  
  orderLines'  
]
```

## claims

claims are the goals

replace = with :: in any schema

```
isSafe(o:Order, c:Customer)::  
[  
  OrderSystem  
|  
  Safe and addOrder(o,c) => Safe'  
]
```

## common claims

two common categories of claims

**invariance**

property and operation => property'

**implication**

property => property2

## checking

ladybug will check that claim holds for all possible instantiations

limited by **scope**

number of instances of each type  
limited to small numbers (5±)

ladybug returns counterexamples

if any

limited to roughly  $10^{120}$  total states  
usually finishes in seconds

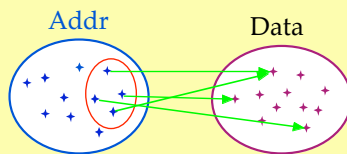
## example

consider memory allocator (malloc)  
model in terms of functions, sets

key concepts in allocator

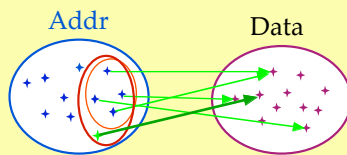
usage maps addresses to data  
used set of addresses in use  
newAddr new address allocated

## allocator example



usage maps addresses to data  
used includes addresses in use

## allocator example



usage' maps addresses to data  
used' includes addresses in use  
newAddr is the newly allocated address

## formalizing allocator

model imposes restrictions

addresses in use map data

used = dom usage

used' = dom usage'

allocation does not change mapping of existing  
memory

used <= usage' = usage

## formalizing allocator

newly allocated address now in use

$used' = used \cup \{ newAddr \}$

goal: newAddress not already in use

not  $newAddr \in used$

## target formula

convert claim to single formula

system and not goal

for allocator

$used = \text{dom usage}$  and  $used' = \text{dom usage}'$  and

$used \not\subset \text{usage}' = \text{usage}$  and

$used' = used \cup \{ newAddr \}$  and

$newAddr \in used$

## counterexamples

in less than one second:

```
Found Counterexample to Claim uniqueAddrAlloc:
a : Addr =
  a0
inUse : set Addr =
  { a0 }
inUse' : set Addr =
  { a0 }
usage : Addr->Value =
  { a0 -> v0 }
usage' : Addr->Value =
  { a0 -> v0 }
Found 1 Counterexample
```

## experiences

ladybug still research tool

has several success stories

found mobile ipv6 bug

found bug in proof of faa system safety

found bugs in HLA

used to check british rail system spec

## allocator specification (1)

```
/* A trivial specification of a memory allocator
- e.g. malloc */
/* Specify the given types */
[Addr, Data]
/* Define the heap itself with a schema */
Heap =
[
/* Define Variables */
usage : Addr -> Data
used : set Addr=
|
/* all currently mapped addresses are used*/
used = dom usage
]
```

## allocator specification (2)

```
/* Alloc: an operation to allocate memory */
Alloc(newAddr : Addr) =
/* newAddr is the newly alloc'd addr */
[
Heap /* Include the Heap definition */
|
/* The existing part of usage' is unchanged*/
used <: usage' = usage
/* newAddr is now mapped(to unspecified data) */
used' = used ∪ {newAddr}
]
```

## allocator specification (3)

```
/* Make a claim about Alloc */
uniqueAddrAlloc::
[
Heap
newAddr : Addr
|
/* A newly allocated addr should not
have been in use */
Alloc(newAddr) => newAddr not in use
]
```